

LEANDRO FORTE

Mobile Software Engineer | Flutter Specialist

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SUMMARY

Mobile software engineer building cross-platform apps since 2018, with Flutter and Dart as my primary stack. I have led native-to-Flutter migrations for banking, hospitality and entertainment products, including a banking app with more than a million downloads, and I work across native Android and iOS when a migration has to meet an existing codebase. Bachelor's degree in Computer Science.

EXPERIENCE

Software Engineer | Very Good Ventures | 2026 - Present

- One of two engineers responsible for an internal app for partner merchants at Universal Parks, from initial phase to distribution.
- Maintaining the flagship app of one of the largest theme park operators in the world, within a Flutter team of around twelve engineers.
- Contributing to Flutter solutions presented in pitches to global-scale clients.

Software Engineer | MGM Resorts International via Superformula | 2024 - 2026

- Maintained and improved the check-in, the most used and most important feature of MGM Rewards, MGM's flagship app, directly impacting the guest experience.
- Resolved issues across hundreds of thousands of events in production, within a Flutter organization of around twenty engineers spread over multiple teams.
- Investigated and fixed an Android Out of Memory issue affecting hundreds of users daily, using Flutter DevTools and Android Profiler to guide the solution.
- Contributed to a self check-in kiosk app serving thousands of users, and supported other developers in refactoring for readability and consistency.

Software Engineer | Ailos via Premiersoft | 2023 - 2024

- Sole engineer responsible for the onboarding experience — account creation and enrollment — of a banking app with more than a million downloads, within a team of ten Flutter developers.
- Migrated the app from native to Flutter alongside the architecture team.
- Built a custom MethodChannel plugin bridging Flutter to Kotlin and Swift, making the enrollment flow faster and simpler for the user.

Software Engineer | Seventh | 2021 - 2023

- Led a four-engineer team migrating a flagship security monitoring app from native to Flutter, from scratch.
- Shipped the app at EXPOSEC, the largest security trade fair in Latin America, where enterprise customers adopted it.
- Set up Codemagic CI/CD, per-client flavors, internationalization (EN, ES, PT-BR) and Firebase push notifications, and managed both store releases.

Mobile & Full-Stack Developer | Grupo R Carvalho | 2019 - 2021

- Sole mobile developer, promoted from intern: introduced Flutter to the company, delivering truck tracking, store audit and shopping apps, plus internal tools in Ruby on Rails, React and PHP.

Software Engineer | Freelancer | 2018 - 2019

- Built a menu app for a hamburger restaurant and a scheduling app for a barbershop.

PUBLICATIONS & CERTIFICATIONS

- [Flutter GenUI: Claude vs. Gemini](#) | Very Good Ventures Blog | 2026.
- Anthropic, 2026: [Claude Code in Action](#) · [Introduction to Model Context Protocol](#) · [Building with the Claude API](#) · [Introduction to agent skills](#).

EDUCATION

Bachelor's Degree in Computer Science (GPA: 8.5/10) | Estácio de Sá | 2017 - 2021

SKILLS

Languages: Dart, Kotlin, Swift, JavaScript, SQL.

Mobile: Flutter, Android, iOS, MethodChannel and custom plugins, App Store, Google Play.

Architecture: Clean Architecture, S.O.L.I.D, MVC, MVVM, Offline first, BLoC, Cubit, Provider, MobX, RxDart, Streams, reactive programming, optimistic state.

APIs & Data: REST, GraphQL, SQL and NoSQL databases, Firebase, Azure.

Quality & Delivery: TDD, unit and integration tests, code review, Gitflow, Codemagic, CI/CD, performance monitoring, Scrum, Kanban.